Exercise

1. Going around the class, name a Mistake Proofing idea from one of the following:
   - Home, e.g., auto shut off on flat iron
   - Auto, e.g., car won’t start unless transmission is in park/neutral
   - Sport/Recreation, e.g., dead man’s lanyard on personal watercraft
   - Amusement Parks, e.g., sensors on roller coaster tracks
   - Work/Commerce, e.g., pull down menus on forms
   - Etc.

2. Break into your groups and pick one project per group.
   - Identify a common, recurring issue within the project and list the defects contributing to it. Then, determine the errors that cause the defect and brainstorm for potential mistake-proofing on all levels.

   - Are you Preventing, Detecting During the Process, or Detecting After the Process?